

Discrete surfaces and architecture

(figures 1, 2, 3)

Useful to have offsets of discrete surfaces in architecture:

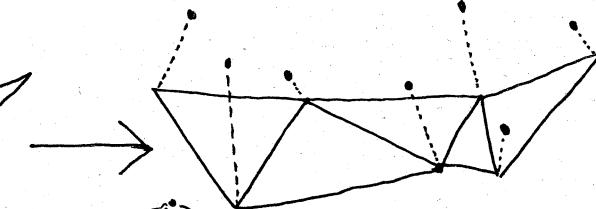
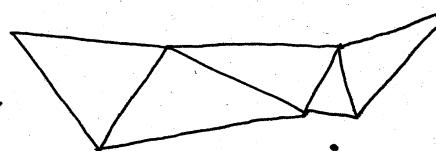
- structurally stronger

- heat insulation (figure 4)

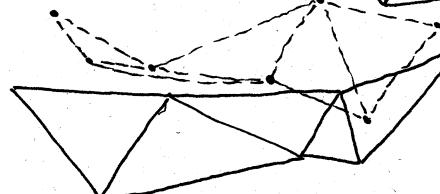
Triangular meshes

PLUSSES

- Variations easy →



- offsets always exist →

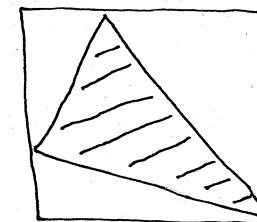


MINUSES

- less esthetically pleasing: can get long thin triangles when reducing area (Evolver 5, figure 6)

- steel to glass ratio is high ⇒ heavier structures

- making glass triangles is wasteful:



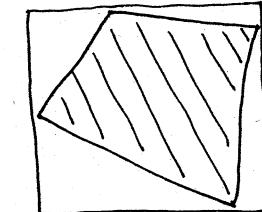
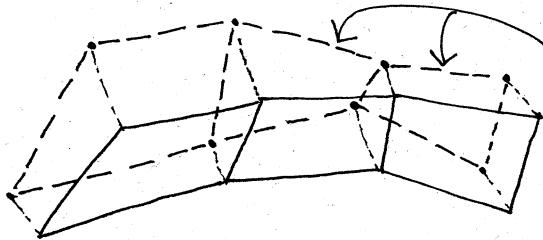
Quad meshes

PLUSES

- impose restrictions like: "4 vertices of each quad lie in a circle"
⇒ more pleasing esthetics
- lighter structures
- glass quadrilaterals are less wasteful:

MINUSES

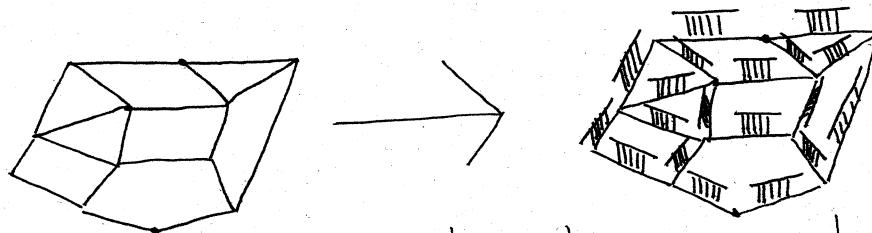
- variations and offsets
are trickier:
(figure 7)



not necessarily
planar (and
vertices might not
be concircular)

Torsion

Take a discrete surface;
thicken the edges into 2D
planar quadrilaterals.



Defn No node torsion: these thickened edges meet along
a line at each vertex. Otherwise, there is node torsion.

Fact Generically, for triangulated surfaces, torsion free offsets
are only translated and scaled copies of the original surface.

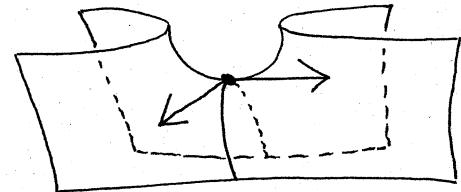
Fact For quad surfaces, there is more freedom.

Higher order meshes (figures 8, 9, 10, 11)

Let $f: D \subseteq \mathbb{R}^2 \xrightarrow{\text{smooth immersion}} \mathbb{R}^3$, N = unit normal vector.

Fundamental forms: $I = \begin{pmatrix} f_x \circ f_x & f_x \circ f_y \\ f_y \circ f_x & f_y \circ f_y \end{pmatrix} = (g_{ij})$, $II = \begin{pmatrix} f_{xx} \circ N & f_{xy} \circ N \\ f_{yx} \circ N & f_{yy} \circ N \end{pmatrix} = (b_{ij})$

k_1, k_2 are eigenvalues of $I^{-1}II$, $K = k_1 k_2$,
 eigenlines are principle curvature directions, $H = \frac{k_1 + k_2}{2}$,



Fact \exists conformal (isothermal) coordinates (x, y) , i.e. $I = \begin{pmatrix} g_{11} & 0 \\ 0 & g_{22} \end{pmatrix}$

- the map f preserves angles and stretches uniformly
- 2-dim'l Riemannian manifolds are Riemann surfaces, and can consider holomorphic functions,

Fact Away from umbilic points (where $k_1 = k_2$), \exists curvature line coordinates (x, y) , i.e. $I = \begin{pmatrix} g_{11} & 0 \\ 0 & g_{22} \end{pmatrix}$, $\mathbb{II} = \begin{pmatrix} b_{11} & 0 \\ 0 & b_{22} \end{pmatrix}$.

For the rest of this talk, we assume f has no umbilics.

Question Do there exist isothermal curvature line coordinates (x, y) , i.e. isothermic coordinates?

Remark isothermic \neq isothermal

Remark If yes, f is an isothermic surface, even if we haven't found those isothermic coordinates yet.

Remark "isothermic coordinates" is a Möbius invariant notion.
(This is nice.)

Question Do there exist isothermic coordinates (x, y) ?

Answer

Start with curvature line coordinates $f = f(x, y)$.

Stretch x and y to $\tilde{x}(x)$ and $\tilde{y}(y)$, with $\tilde{x}_x > 0, \tilde{y}_y > 0$.

$$f_x \circ f_y = 0 \Rightarrow f_{\tilde{x}} \circ f_{\tilde{y}} = (f_x \cdot x_{\tilde{x}} + f_y \cdot y_{\tilde{x}}) \circ (\dots) = \dots = 0,$$

$$f_{xy} \circ N = 0 \Rightarrow f_{\tilde{x}\tilde{y}} \circ N = (f_x \cdot x_{\tilde{x}} + f_y \cdot y_{\tilde{x}})_{\tilde{y}} \circ N = \dots = 0,$$

$\left\{ \text{using } f_x \circ N = f_y \circ N = 0 \right\}$

so (\tilde{x}, \tilde{y}) are curvature line coordinates too: $\tilde{I} = \begin{pmatrix} g_{11} & 0 \\ 0 & g_{22} \end{pmatrix}$, $\tilde{II} = \begin{pmatrix} b_{11} & 0 \\ 0 & b_{22} \end{pmatrix}$,

Goal: Stretch by \tilde{x}, \tilde{y} until $\tilde{g}_{11} = \tilde{g}_{22}$, i.e. $g_{11} \cdot (x_{\tilde{x}})^2 = g_{22} \cdot (y_{\tilde{x}})^2$.

So

$$f \text{ is isothermic} \Leftrightarrow \frac{g_{11}}{g_{22}} = \frac{a(x)}{b(y)}$$

Remark We see that some surfaces are not isothermic.

Example: Dini's helices. $K = -1$, $g_{12} = b_{12} = 0$, $\frac{g_{11}}{g_{22}} = \sinh^2\left(\frac{x+bx}{\sqrt{1-b^2}}\right)$.

(figures 12, 13)

Remark CMC surfaces and surfaces of revolution
are always isothermic.

For the benefit of the discrete case, take coordinates s.t. $f_x \perp f_y$, and set

$$\begin{aligned} q_\epsilon &:= \text{cr}(f(x,y), f(x+\epsilon,y), f(x+\epsilon,y+\epsilon), f(x,y+\epsilon)) \\ &= (f(x+\epsilon,y) - f(x,y)) \cdot (f(x+\epsilon,y+\epsilon) - f(x+\epsilon,y))^{-1} \cdot (f(x,y+\epsilon) - f(x+\epsilon,y+\epsilon)) \end{aligned}$$

Meaning of \cdot and $(")^{-1}$:

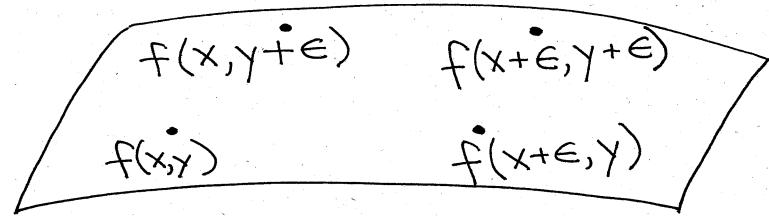
$$\mathbb{R}^3 \approx \text{Im}(H) \rightarrow f(x,y) = f_1(x,y) \cdot \mathbf{i} + f_2(x,y) \cdot \mathbf{j} + f_3(x,y) \cdot \mathbf{k}$$

$$\text{or } f = f_1 \cdot \begin{pmatrix} 0 & -i \\ -i & 0 \end{pmatrix} + f_2 \cdot \begin{pmatrix} 0 & 1 \\ -1 & 0 \end{pmatrix} + f_3 \cdot \begin{pmatrix} i & 0 \\ 0 & -i \end{pmatrix}$$

Lemma $\lim_{\epsilon \rightarrow 0} q_\epsilon = -\frac{g_{11}}{g_{22}}$. Pf/ $f_x \cdot f_y = 0 \Leftrightarrow f_x f_y = -f_y f_x \Leftrightarrow f_x \cdot \frac{f_y}{f_x} = \frac{-f_y}{f_x} \cdot f_x$
 $\Leftrightarrow f_x f_y^{-1} = -f_y f_x^{-1}$, so $f_x f_y^{-1} f_x f_y^{-1} = -\frac{f_x}{f_y} \frac{f_y}{f_x} = -\frac{g_{11}}{g_{22}}$.

Cor f is isothermic $\Leftrightarrow \lim_{\epsilon \rightarrow 0} q_\epsilon = \frac{a(x)}{b(y)}$.

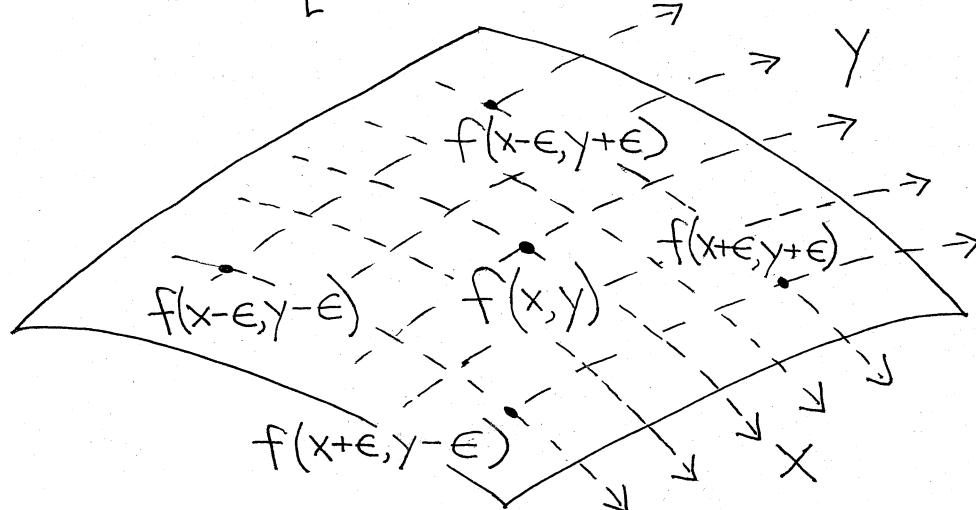
Remark This condition is stated without stretching x and y , and this is useful for the discrete case, where we can't stretch.



Bobenko-Pinkall lemma

(figure 14)

Define $q_{\epsilon}^d := \operatorname{cr}(f(x-\epsilon, y-\epsilon), f(x+\epsilon, y-\epsilon), f(x+\epsilon, y+\epsilon), f(x-\epsilon, y+\epsilon))$.



Lemma

$$q_{\epsilon}^d = -1 + O(\epsilon) \iff (x, y) \text{ is conformal},$$

$$q_{\epsilon}^d = -1 + O(\epsilon^2) \iff (x, y) \text{ is isothermic}.$$

Pf / WLOG $f(x, y) = 0$, then for $\rho_x, \rho_y \in \{\pm 1\}$,

$$f(x + \rho_x \cdot \epsilon, y + \rho_y \cdot \epsilon) = \epsilon \rho_x f_x + \epsilon \rho_y f_y + \frac{\epsilon^2}{2} (f_{xx} + f_{yy} + 2\rho_x \rho_y f_{xy}) + O(\epsilon^3),$$

$$\text{so } q_{\epsilon}^d = \frac{f_x f_y^{-1} f_x^{-1} f_y}{\epsilon} + \epsilon \cdot (f_x^{-1} f_{xy} f_y^{-1} + f_x f_y^{-1} f_x^{-1} f_{xy} f_y^{-1} - f_{xy}^{-1} f_x f_y^{-1} - f_x^{-1} f_y f_{xy}^{-1} f_x^{-1} f_y) + O(\epsilon^2)$$

$= -1 \text{ for conformal coordinates}$

$$= -1 + \epsilon \cdot f_x^{-4} \cdot (f_x f_y f_{xy} (f_x + f_y) + f_x^2 f_{xy} (f_x - f_y)) + O(\epsilon^2)$$

$$= -1 + O(\epsilon^2) \text{ for isothermic coordinates, since } b_{12} = 0 \Rightarrow f_{xy} = \alpha_1 f_x + \alpha_2 f_y . //$$

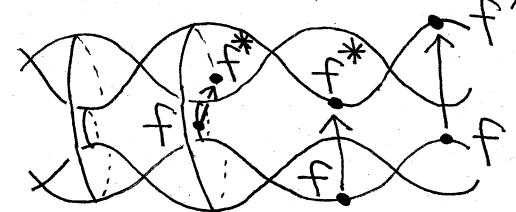
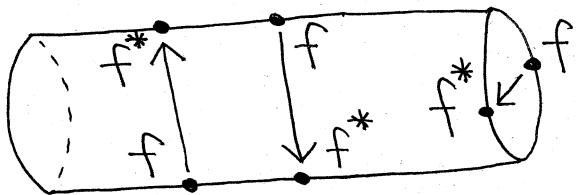
Dual surfaces

Defn The dual surface (or Christoffel transform) f^* of f satisfies $df^* = f_x^{-1}dx - f_y^{-1}dy$.

Properties

- ① f and f^* have the same conformal structure
- ② they have opposite orientations
- ③ they have parallel tangent planes at corresponding points

Examples



Lemma f^* exists $\Leftrightarrow f$ is isothermic.

Pf/ " \Leftarrow "

Let (x, y) be isothermal coordinates. $f_{xy} = \frac{1}{2}(f_x f_{yy} - f_y f_{xx})$.

$$d(f_x^{-1}dx - f_y^{-1}dy) = 16 \cdot g_{11}^{-2} \cdot (f_x f_{xy} f_x + f_y f_{xy} f_y) dx \wedge dy = 0. \text{ So}$$

there exists f^* s.t. $df^* = f_x^{-1}dx - f_y^{-1}dy$.

" \Rightarrow "

Assume f^* exists. Take curvature line coordinates (x, y) for f .

The Codazzi equations are

$$2(k_1)_y = \frac{(g_{11})_y}{g_{11}} \cdot (k_2 - k_1), \quad 2(k_2)_x = \frac{(g_{22})_x}{g_{22}} \cdot (k_1 - k_2).$$

Existence of f^* $\Rightarrow \left(\frac{(k_2 + k_1)_y}{k_1 - k_2} \right)_x = \left(\frac{(k_1 + k_2)_x}{k_2 - k_1} \right)_y \Rightarrow$

$$2((k_1)_{yx} + (k_2)_{xy})(k_1 - k_2)^{-1} + 2(k_2 - k_1)^{-2} \cdot [(k_1)_y \cdot (k_2 - k_1)_x + (k_2)_x \cdot (k_2 - k_1)_y] = 0.$$

Substituting the Codazzi equations into this, we have

$$\left(\log \frac{g_{11}}{g_{22}} \right)_{xy} = 0, \quad \text{i.e.} \quad \frac{g_{11}}{g_{22}} = \frac{a(x)}{b(y)}. \quad //$$

Remark Main point is that we get to the condition $\frac{g_{11}}{g_{22}} = \frac{a(x)}{b(y)}$.

Remark Isothermic coordinates (x, y) for f are isothermic for f^* too

Remark Other transformations:

Calapso, Darboux, Bäcklund, Goursat, Lawson, Ribaucour, ...

\Rightarrow a lot of interesting mathematics.

But the natural setting for most of this is

Möbius geometry.

Steiner's formula

The area of f is $A(f) = \iint_D \det(f_x, f_y, N) dx dy$.

Parallel surfaces are $f^+ = f + t \cdot N$.

Lemma $A(f^+) = A(f) + 2t \cdot \iint_D H dx dy + t^2 \cdot \iint_D K dx dy$.

Proof 1
$$\begin{aligned} A(f^+) &= \iint_D \det(f_x + tN_x, f_y + tN_y, N) dx dy \quad (\text{note: } N^+ = N) \\ &= \iint_D \det(f_x + t(af_x + cf_y), f_y + t(bf_x + df_y), N) = \dots, \end{aligned}$$

where $\begin{pmatrix} I & II \end{pmatrix} = \begin{pmatrix} a & b \\ c & d \end{pmatrix}$, $H = \frac{1}{2}(a+d)$, $K = ad - bc$. //

Proof 2

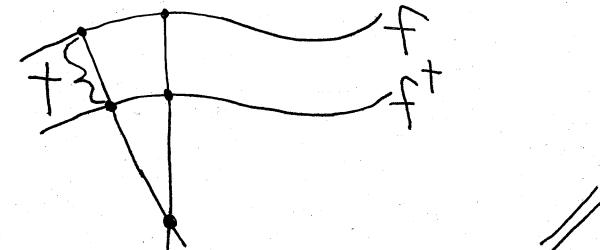
Use that $f \rightarrow f^+ \Rightarrow$

area form $w = \det(f_x, f_y, N) dx dy \rightarrow w^+ = \det(f_x^+, f_y^+, N) dx dy$

$$K \cdot w \rightarrow K^+ \cdot w^+ = K \cdot w$$

$$\text{"radius"} \frac{1}{k_j} \rightarrow \frac{1}{k_j^+} + t$$

$$A(f) = \iint_D w \rightarrow A(f^+) = \iint_D w^+$$



Taking f with small domains, we know H and K via Steiner's formula

Remark H constant means we have a variational property: ¹¹

The surface is critical for area w.r.t. volume preserving variation
(MESH 15)

Linear conserved quantities

Theorem (special case of a Burstall-Calderbank result)

Suppose f is isothermic. Then H is constant \iff
there exists a linear conserved quantity

$$P = \underbrace{\begin{pmatrix} 0 & 1 \\ 0 & 0 \end{pmatrix}}_{\text{unexplained normalization here}} + \lambda \begin{pmatrix} z & u \\ v & -z \end{pmatrix}, z \in \text{Im}(H), u, v \in \mathbb{R}$$

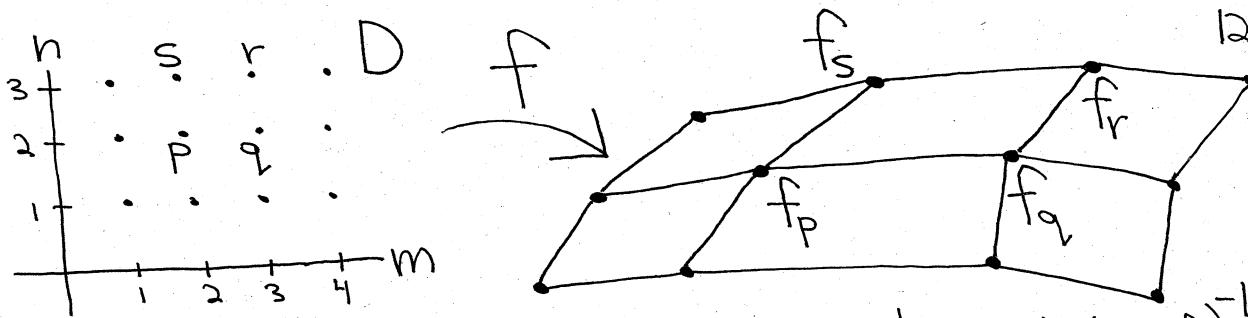
Solving

$$dP = P \cdot \lambda \tilde{v} - \lambda \tilde{v} \cdot P \quad \forall \lambda \in \mathbb{R}, \text{ where } \tilde{v} := \begin{pmatrix} f \cdot df^* - f \cdot df \cdot f \\ df^* - df \cdot f \end{pmatrix}$$

Then the normal vector is $N = H(\frac{z}{v} - f)$.

Discrete surfaces

$$f: D \subseteq \mathbb{Z}^2 \rightarrow \mathbb{R}^3$$



Cross ratio of the face $pqr s$ is $q_{pqr s} = (f_q - f_p)(f_r - f_q)^{-1}(f_s - f_r)(f_p - f_s)^{-1}$.

Defn f is discrete isothermic if $\exists a: \{\text{edges}\} \rightarrow \mathbb{R}$ s.t.

$$q_{pqr s} = \frac{a_{pq}}{a_{ps}} \quad \text{and} \quad a_{pq} = a_{rs}, \quad a_{ps} = a_{qr} \quad \text{for all faces.}$$

Remark It's analogous to smooth case, where f is isothermic
iff $\lim_{\epsilon \rightarrow 0} q_\epsilon = \frac{a(x)}{b(y)}$.

Remark Bobenko-Pinkall condition $q_\epsilon^d = -1 + O(\epsilon^2)$ for isothermicity
in the smooth case suggests the definition $q_{pqr s} = -1$.
This was the first definition given, but it is not preserved
under Calapso transformations.

Remark Once $q_{pqr s} \in \mathbb{R}$, $q_{pqr s}$ is a Möbius invariant. In fact,
 f_p, f_q, f_r and f_s are concircular.

Discrete Christoffel transforms

In the smooth case, f and f^* satisfy

$$df = f_x dx + f_y dy \quad \text{and} \quad df^* = f_x^{-1} dx - f_y^{-1} dy.$$

So

$$df(\partial_x) \cdot df^*(\partial_x) = 1 \quad \text{and} \quad df(\partial_y) \cdot df^*(\partial_y) = -1.$$

Also, $\lim_{\epsilon \rightarrow 0} q_\epsilon = -1$.

In the discrete case, we loosened $\lim_{\epsilon \rightarrow 0} q_\epsilon = -1$ to $q_{pqrs} = \frac{a_{pq}}{a_{ps}}$.

So we want this:

Defn The discrete Christoffel transform f^* of f satisfies

$$(f_q - f_p) \cdot (f_q^* - f_p^*) = a_{pq} \quad \text{for all edges } \overline{pq}.$$

Lemma f is discrete isothermic iff f^* exists.

When f^* exists, it has the same cross ratios as f . In particular, f^* is isothermic too.

Discrete Steiner formula

Defn A line congruence net is a map $f: D \subseteq \mathbb{Z}^2 \rightarrow \mathbb{R}^3$ with planar quadrilaterals together with a map $l: D \rightarrow \{\text{set of lines in } \mathbb{R}^3\}$ s.t.

$$f_p \in l_p \text{ and } l_p \cap l_q \neq \emptyset \text{ and } l_p \cap l_s \neq \emptyset$$

on all quadrilaterals.

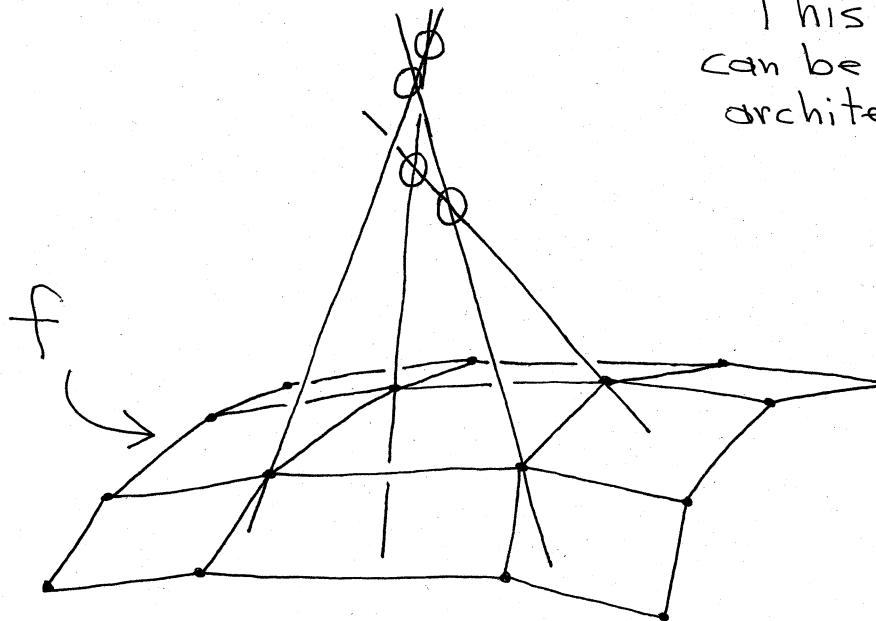
Remark l_p and l_q , or l_p and l_s , are allowed to be parallel,
i.e. they may intersect at ∞ .

Lemma A line congruence net f has a 1-parameter family of parallel surfaces f^+ with

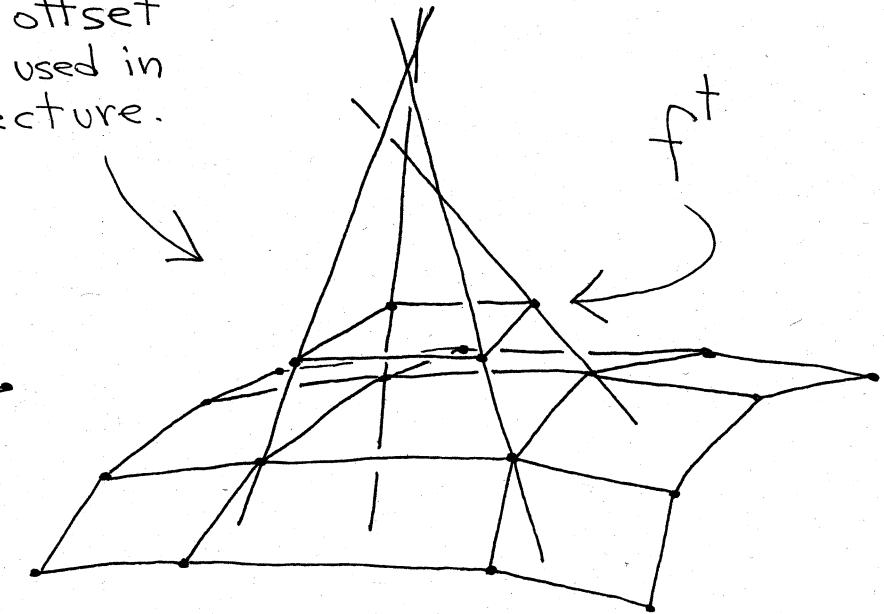
$$f_p^+ \in l_p$$

and

$$(f_q^+ - f_p^+) \parallel (f_q - f_p), \quad (f_s^+ - f_p^+) \parallel (f_s - f_p)$$



This offset
can be used in
architecture.



We can now compare $A(f)$ and $A(f^+)$.

- use areas of quadrilaterals
- use mixed areas (used in research on convex bodies)

Get quadratic equation in t : discrete Steiner formula

→ H and K defined on faces of f (figures 16, 17)
(initially defined by Wolfgang Schief)

Can get principal curvatures as well: $H = \frac{k_1 + k_2}{2}$, $K = k_1 \cdot k_2 \Rightarrow k_1, k_2 = H \pm \sqrt{H^2 - K}$

Discrete linear conserved quantities

The theorem in the smooth case becomes a definition in the discrete case:

Defn A discrete isothermic surface f is CMC if there exists a conserved quantity

$$P_p = \begin{pmatrix} 0 & 1 \\ 0 & 0 \end{pmatrix} + \lambda \begin{pmatrix} z_p & u_p \\ v_p & -z_p \end{pmatrix}, \quad z_p \in \text{Im}(H), \quad u_p, v_p \in \mathbb{R}$$

Solving

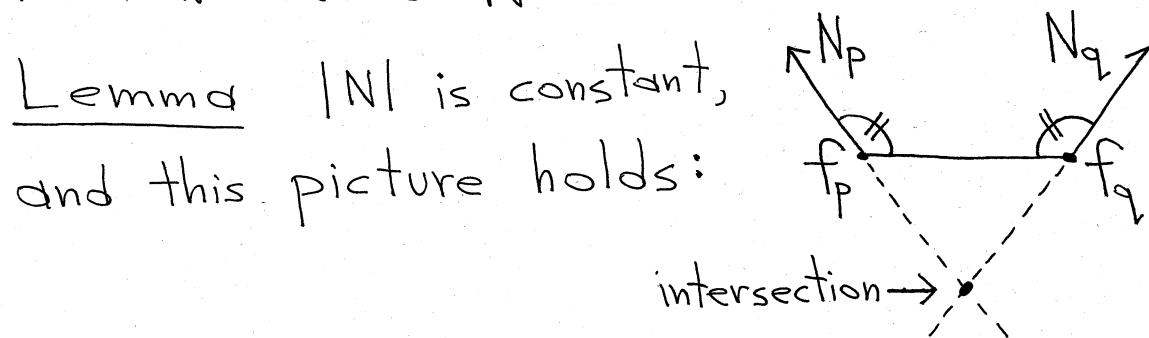
$$(I + \lambda \tau_{pq}) P_q = P_p (I + \lambda \tau_{pq}),$$

discretized version of eqn in smooth case

$$\tau_{pq} := \begin{pmatrix} f_p^* df_{pq}^* & -f_p^* df_{pq}^* f_q \\ df_{pq}^* & -df_{pq}^* f_q \end{pmatrix}$$

$$df_{pq}^* := f_q^* - f_p^*$$

Then we define $N = z - v \cdot f$ to be a normal vector at vertices.



So we have applications to architecture.

(figures 18, 19, 20)